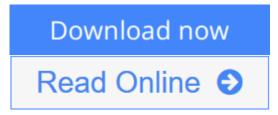


Dead Space: Salvage

By Antony Johnston



Dead Space: Salvage By Antony Johnston

ONE OF THE HOTTEST GAMING FRANCHISES OF THE DECADE!

Anticipating the release of *Dead Space 3*, we collect *Dead Space: Salvage #1-6* in a stunning graphic novel, including never-seen before materials!

When a group of freelance miners find the abandoned USG Ishimura in deep space, their once-fortunate luck turns into a catastrophe. With the Earth Government racing to reclaim the ship and an army of Necromorphs wreaking havoc on board, do the miners have any hope of surviving?



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Editorial Review

Review

"A fast and entertaining read." – Fear Net

About the Author

Antony Johnston is a British author and comic book writer. A frequent collaborator with Alan Moore, he has adapted numerous Moore prose works into graphic novels (including *THE COURTYARD*, *ANOTHER SUBURBAN ROMANCE*, and *HYPOTHETICAL LIZARD*, among others) and expanded upon ideas originally conceived by Moore with the horror series *YUGGOTH CREATURES* and *NIGHTJAR*. Johnston is also the creator of the apocalyptic comic book series *WASTELAND* and has written *DAREDEVIL* for Marvel Comics.

Fantasy and Science Fiction artist, **Christopher Shy**,is known for his book cover work, computer game design and graphic novel illustration. In 2010, Christopher and his studio, Studio Ronin, completed the eagerly-anticipated graphic novel, *Dead Space: Salvage*.

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