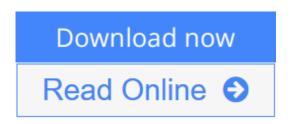# Problem Solving, Abstraction & Design Using C++ (5th Edition)

By Frank L. Friedman, Elliot B. Koffman

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Problem Solving, Abstraction, and Design Using C++ presents and reinforces basic principles of software engineering design and object-oriented programming concepts while introducing the C++ programming language. The hallmark feature of this book is the Software Development Method that is introduced in the first chapter and carried throughout in the case studies presented.

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